

We are seeking a

Narrative Designer (m/w)

Location:
Munich

Starting:
01.05.2015

Employment:
Fulltime

We may be a small company, but we make big games! At Chimera Entertainment we are passionate about creating high quality, fun and engaging games for our players. Our team consists of easy-going, enthusiastic and result driven individuals, who all work towards the same goal: making a great product. We believe in team work and not in unnecessary bureaucracy. We're experienced, fun-focused professionals, with a strong work ethic and an endless passion for games. If these are values you share, then you might be just the person we are looking for!

The kind of stuff you'll be doing:

- Write lore, story, quests and character bios for our games
- Come up with cool and efficient means on how to convey the story in the game
- Be the story's vision keeper and excite the rest of the team

Who we're looking for:

- You are creative, visionary and have great humor
- You have a good understanding of interactive digital storytelling
- You are an enthusiastic team player
- You can work within the boundaries of IPs
- You have a good understanding of the different target platforms' and audiences' needs
- You have a high standard of quality and always strive to deliver the best possible result
- You are a native English or German speaker

Nice to have:

- Story boarding skills to help others visualize your ideas

If you are interested, send your complete application including CV, photo and cover letter to Ms. Ina Hoffman:

jobs@chimera-entertainment.de



CHIMERA

Entertainment

We are a creative and independent development studio for digital entertainment software in the heart of the beautiful city of Munich. Our company was founded in 2006 with the support of the production house remote control productions GmbH. In addition to developing our own IPs, we implement work for hire, from conception to completion. Gameplay and creative imagination are always in the foreground, and we promote team-work and talent. In terms of development and marketing of our high-class games, and thanks to our 8-year expertise in the field of mobile gaming and cross-platform-development as well as our award-winning portfolio of top titles such as "Angry Birds Epic", we are one of the Germany's leading game developers. And with you as a potential member of our ambitious over 35-strong team we want to expand our success within the coolest industry in the world.